10 PIN NO-TAP SPRING LEAGUE 2022

No-Tap – A count of 9 on the first ball (leaving any single pin standing) will be awarded as a strike.

LEAGUE RULES

Minimum **8** teams must be signed up by **May 20** in order to run the league
League bowls Tuesday nights for 8 weeks
Starts May 31 and finishes on July 19
> Practice starts at 7:15 p.m. scoring at 7:30 p.m.

2-person teams, 3 games per night. All players will bowl 9-pin no-tap.
> Teams may carry more than 2 people on their roster but only 2 bowl each night

Cost is **$25.00** per person per night
> Cost each week includes lineage and prize fund money. In order to guarantee all teams receive prize money at the end of the league, $25.00 must be paid each night by each bowler. Shortages are **not** allowed due to the brief nature of the league.

Pre-bowls are allowed
> Pre-bowling means you come in on a night *prior* to the league night and bowl your 3 games that will be used for the league night.

Combined team average (2-person total) cannot exceed 390 on the first night of bowling based on the entering average (current season highest or their last final average available for any league season)
New bowlers (no experience) will use the average of their first 3 games for the first night
Substitutions may be used but team average cannot exceed 390 on any night with a new bowler to the league
Handicap will be 100% of the difference between 230 and the bowlers average
I.E. 140 average bowler
> 230-140=90
> 100% of 90 = 90
> 140 average bowler – 90 handicap

Averages will be calculated after the first 3 games bowled
Final night of league will be a position round. (1st vs 2nd, 3rd vs 4th, etc.)
Prize money will be paid to all teams based on total points based on amount collected. Higher position will receive more money.
Prize presentation will take place on the last week immediately following bowling.

TEAM POINTS (All points based on handicapped totals)

1 point for each team game win vs. opponent
2 points for each for team series win (3 game total vs. opponent)
If bowling unopposed team must bowl within 20 pins less the team total average
Regressive points for the top 3 teams (highest team 3 game total – 3 points, 2nd highest – 2 points, 3rd highest – 1 point)